# Bloom Learning Management System Usability Research

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**Martin Kerr** 

## Who we did research with

6 participants from UzerZoom panel

by

Online unmoderated research with a script that tasked them with accessing the **Prepare to Export** course.

# Hypotheses

To try and add structure to general usability testing, we applied 3 Hypotheses to the research

### Hypothesis 1

The Bloom LMS will be easy to use

### Hypothesis 2

The course will be viewed as worthwhile

#### Hypothesis 3

The components of the course will be viewed as worthwhile

# Hypothesis 1: Partially Supported

Hypothesis: The Bloom LMS will be easy to use

### Findings:

- The overall package is easy enough to use
- Certain UI elements confused users. Large Blue Arrows were viewed as obvious calls to action.
- The inclusion of a News section also added to the complexity of using the system.

#### Recommendations:

- Remove News
- Remove layers of hierarchy within courses (Flatten to One or Two layers)

# Hypothesis 2: Supported

Hypothesis: The course will be viewed as worthwhile

### Findings:

- Everyone understood the intention of the course
- Everyone understood the need for the course

#### Recommendations:

- Continue, but review the findings of the other two Hypotheses

# Hypothesis 3: Not supported

Hypothesis: The components of the course will be viewed as worthwhile

### Findings:

- The initial "Welcome to Prepare to Export" video was fast, musical and confusing to everyone. It removed "Choice" from users about pacing and learning style.
- The levels of Hierarchy in the course menu confused users
- The lack of a clear Call To Action of the course was also noted by all.

#### Recommendations:

- Don't use videos unless custom made for LMS usage.
- Follow Knowledge Management rather than Marketing content norms.
- Have clear Paths and Objectives within the courses



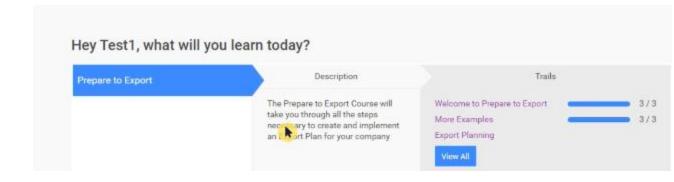
## **UI Elements**

#### Confusing

The Blue Arrow looks like a button to users

The Blue Button looks like the next thing to click.

Clicking the text at the far right was not initially obvious to most

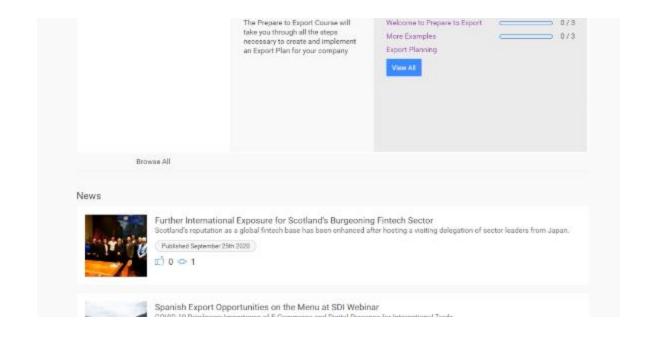


## News

### **Confusing**

"Why is there News on the site. I thought I was here to do a course"

With an already confusing UI, the News section just added Noise and Confusing.



## Intro Text

#### Confusing

"There should be a button that says START"

Users found the number of elements that have no Call To Action quite frustrating

The following Welcome to Prepare to Export section does have a start button, which lead to people enquiring why there needed to be two similar sections







## Video 1

#### **Annoying**

Video is too fast.

"It is good that it is short, but the pace is too fast"



## Video 2

#### Good

People liked this video BUT It suffered buffering issues, presumably due to size?

Recommendations would be to use Video in shorter and more focused ways.

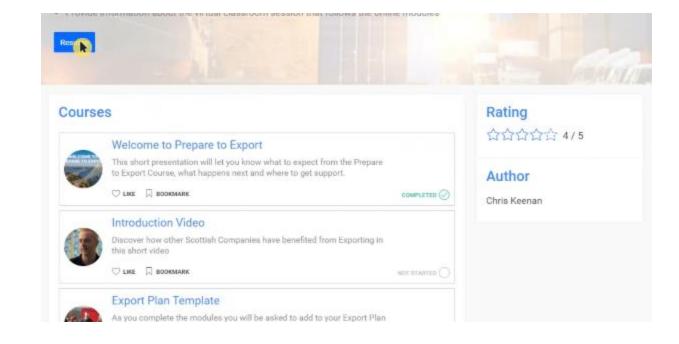


## Courses

#### Confusing

"I see ANOTHER link to an Introduction Video. Is that not what I just watched"

Courses was viewed as the high level "Prepare to Export" and seeing the language here again was confusing.



# Final Summary

#### **Observations**

- People understand and welcome the idea of online learning.
- It lets them learn at their own pace, and if it also supports their preferred learning style, then that is better still.

#### Recommendations

- Think about learning styles (Audio, Visual, Written Word etc..)
  Ensure that nothing "removes that personal choices"
- Use this to support Accessibility measures
  Ensure that videos are captioned or transcribed.
- Design courses on paper and test them before creating online versions. It is easier to change at this point.
- Avoid adding elements such as News etc...
- Keep it simple

